

Linear Programming

Simplex Method

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**FOR B.COM(H)
SEMESTER IV, SECTIONS A & B**

Introduction to Simplex Method

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- In Graphical method, we used only two variables, x & y to plot on the graph
- Beyond 2 variables, graphical method becomes difficult to solve
- In reality, Linear Programming Problems do not have only 2 variables with pure inequalities; there could be multiple variables with mixed constraints
- Simplex method allows mathematical solutions to linear programming problems

Terms you should know

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1. Slack Variable

- To convert an inequality to an equality, we *add* a variable to the left side of a *less than or equal to* constraint
- It makes up for the slack/deficiency on the left side
- For Instance, $X + 3Y \leq 20$

To convert this inequality into an equality, we add a slack variable, “s” on the L.H.S.

The equation now becomes $X + 3Y + s = 20$

2. Surplus Variable

- Similar to slack variable, to convert an inequality to equality, we *subtract* a variable from the left side of a *greater than or equal to* constraint
- This is done to reduce/remove the excess on the left side
- For instance, $X + 3Y \geq 20$

To convert this inequality into an equality, we subtract a surplus variable “s” from the L.H.S.

The equation now becomes $X + 3Y - s = 20$

How to Solve an LPP using Simplex

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MAXIMIZATION CASE

- Refer to Scanned notes uploaded online
- Refer to videos sent for detailed explanation
- Refer to next slide for **Example 3, Page 4.8**

Step 1 – Problem Formulation

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Let the number of chairs produced be x
Let the number of tables produced be y

Profit is Rs.20/chair and Rs.30/table

Based on the information and constraints given, the LPP can be formulated as follows:

$$\text{Maximize } Z = 20x + 30y$$

Subject to:

$$3x + 3y \leq 36$$

$$5x + 2y \leq 50$$

$$2x + 6y \leq 60$$

$$x, y \geq 0$$

Step 2 - Introduction of Slack/Surplus Variables, as per question

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$$\text{Maximize } Z = 20x + 30y + 0s_1 + 0s_2 + 0s_3$$

Subject to:

$$3x + 3y + s_1 = 36$$

$$5x + 2y + s_2 = 50$$

$$2x + 6y + s_3 = 60$$

$$x, y, s_1, s_2, s_3 \geq 0$$

The Slack variables need to be introduced in the Objective function as well, so

$$\text{Maximize } Z = 20x + 30y$$

becomes:

$$\text{Maximize } Z = 20x + 30y + 0s_1 + 0s_2 + 0s_3$$

The Slack Variables have 0 values in the Objective Function

Step 3 – Formulating a Basic Feasible Solution

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- We have a basic feasible solution when we equate our variables to 0 i.e. $x = 0$ and $y = 0$
- Using Maximize $Z = 20x + 30y + 0s_1 + 0s_2 + 0s_3$
Subject to:
$$3x + 3y + s_1 = 36$$
$$5x + 2y + s_2 = 50$$
$$2x + 6y + s_3 = 60$$
$$x, y, s_1, s_2, s_3 \geq 0$$

And setting $x = 0$ and $y = 0$, we get the values of s_1, s_2 and s_3

Maximize $Z = 0$

$s_1 = 36$

$s_2 = 50$

$s_3 = 60$

- Now, we make the First Simplex Tableau

Cj	Basic Variables	Solution/Quantity	20	30	0	0	0	Ratio
			x	y	s1	s2	s3	
0	s1	36	3	3	1	0	0	36/3 = 12
0	s2	50	5	2	0	1	0	50/2 = 25
0	s3	60	2	6	0	0	1	60/6 = 10 ←
	Zj	36*0 + 50*0 + 60*0 = 0	3*0 + 5*0 + 2*0 = 0	3*0 + 2*0 + 6*0 = 0	1*0 + 0*0+0*0 0 = 0	0*0 + 1*0 + 0*0 = 0	0*0 + 0*0 + 1*0 = 0	
	Cj - Zj		20 - 0 = 20	30 - 0 = 30 ↑	0 - 0 = 0	0 - 0 = 0	0 - 0 = 0	

Step 4 - Test for Optimality

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- Solution is Optimal if all values in the $C_j - Z_j$ row are either Negative or 0.
- If there is any positive value, then the solution can be improved.
- The variable with the highest $C_j - Z_j$ value will enter the table (the logic is that $30 > 20$ i.e. it will bring in more profit, therefore, that variable should be given higher priority)

Step 5 - Deriving Key Row and Key Column

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- Refer video for explanation
- The arrow marked \uparrow indicates the *entering variable* i.e. y because it has the *highest $C_j - Z_j$ value*. It is called the **Key Column**
- The arrow marked \leftarrow indicates the *exiting variable* i.e. s_3 because it has the *lowest ratio*. It is called the **Key Row**.
- The *intersection* of the Key Row and the Key Column is called the **Key Number** i.e. 6

- How to derive the “Ratio” Column

Each value in the “Solution/Quantity” column will be *divided by* each **positive** entry in the Key Column

The variable with the *minimum non-negative* value will depart/leave the table. This becomes the Key Row.

Step 6 – Deriving table 2 and testing that for optimality

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- Since there is one variable that is departing, i.e. s_3 , and one variable entering, i.e. y , the values in each row will now have to be changed, to reflect changes in variables
 - i. Transformation of Key Row

Divide each value of row s_3 with the key number, i.e. 6.
Replace the old values with the resulting values. The values of row “ y ” (entering variable) will be obtained.
 - ii. Transformation of Non-Key Rows

New Non-Key Row = Old Non Key Row – (Key Column Entry x New Key Row Value)

Eg: For Row s_1 , we will calculate the new value under “Solution/Quantity” column as follows:

$$36 - 3 \times 10 = 6$$

36 – Old Value

3 – The old value in the same row (s_1) under the key column (y)

10 – The new key row number which we obtained in step (i) above i.e. $60/6 = 10$

Now make Table/Tableau 2 (refer next slide)

Cj	Basic Variables	Solution/Quantity	20	30	0	0	0	Ratio
			x	y	s1	s2	s3	
0	s1	6	2	0	1	0	-1/2	6/2 = 3 ←
0	s2	30	13/3	0	0	1	-1/3	30/(13/3) = 90/13
30	y	10	1/3	1	0	0	1/6	10/(1/3) = 30
	Zj	6*0 + 30*0 + 10*30 = 300	10	30	0	0	5	
	Cj - Zj		10 ↑	0	0	0	-5	

- Again, the solution is optimal when all values in the $C_j - Z_j$ row are either negative or 0
- In Simplex Tableau 2, we have a positive value in the “x” column, therefore, x becomes the entering variable
- All other values are either 0 or negative
- The lowest positive ratio is for row s1, therefore, s1 becomes the departing variable
- Using this, and transforming the table using formulae given in slide 13, we will derive simplex tableau 3 and test that for optimality

Cj	Basic Variables	Solution/Quantity	20	30	0	0	0	Ratio
			x	y	s1	s2	s3	
20	x	3	1	0	1/2	0	-1/4	
0	s2	17	0	0	-13/6	1	3/4	
30	y	9	0	1	-1/6	0	1/4	
	Zj	3*20 + 17*0 + 9*30 = 330	20	30	5	0	5/2	
	Cj-Zj		0	0	-5	0	-5/2	

Step 7 - Interpreting the Final Table and Deriving Solution

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- Since all values in the $C_j - Z_j$ row are either 0 or negative, we have found the optimum solution
- The answer is:
 - Maximum Profit is 330
 - When we produce:
 - $x = 3$ i.e. 3 chairs &
 - $y = 9$ i.e. 9 tables
 - $s_1, s_3 = 0, s_2 = 17$
- The $C_j - Z_j$ row in the final tables shows the *shadow prices* i.e. for s_1 , it is 5, which means that if we increase the utilization of the resource by one additional hour, we can increase the value of our objective function (profit) by Rs.5
- The existence of a slack variable in the final table, i.e. $s_2 = 17$, shows that our resources have not been completely utilized. At the same time, the value in the $C_j - Z_j$ row for column $s_2 = 0$, which again indicates that even if we add an additional hour for this resource, we will add Rs. 0 (or nothing) to the objective function.

- This topic was LPP for a Pure Maximization Case.
- Kindly practice: All solved examples from the book, starting from Ex 4 to Ex 12
- All unsolved questions asked in the past years